import java.applet.\*;

import java.awt.\*;

public class Smiley extends Applet {

public void paint(Graphics g)

{

// face outline

g.drawOval(80, 70, 150, 150);

// eyes

g.setColor(Color.BLACK);

g.fillOval(120, 120, 15, 15);

g.fillOval(170, 120, 15, 15);

// smile

g.drawArc(130, 180, 50, 20, 180, 180);

}

}